

Quick Pinball Mechanical Inspection Checklist

Game Title: _____

Flippers - [] Needs flipper rebuild

- Loose shafts or excessive play
- Weak flipper power or slow return
- Worn plunger/linkage/sleeve
- Flipper bat misalignment
- Return spring tension checked

Slingshots - [] Needs sling rebuild

- Reactive and responsive
- No sticking/sluggish movement
- Coil sleeve condition good
- Switch blades clean and responsive

Pop Bumpers - [] Needs pop bumper rebuild

- Smooth plunger travel
- Skirt switch activates properly
- Yoke/spoon intact and not cracked
- Body firmly mounted

Targets (Drop & Standup) - [] Needs target rebuild

- Targets reset fully
- No broken/missing targets
- All switches register hits
- Springs not stretched or weak

Shooter Rod / Autoplunger - [] Needs adjustments

- Tip intact, rubber present
- Spring tension is firm
- Auto-plunger alignment correct

VUKs / Kickouts / Scoops - [] Needs adjustments

- Strong and reliable ejection
- Cups not chipped or worn

Condensed Pinball Mechanical Inspection Checklist

- Switches detect ball every time
- Coil sleeve and stop in good shape

Spinners / Rollovers - Needs adjustments

- Spinner spins freely
- Rollover switch triggers properly

Posts / Guides / Rails - Needs adjustments

- Rubber rings intact and elastic
- Guides securely mounted
- No burrs or sharp edges

Coils / Solenoids - Needs new coil

- No overheating or burn marks
- Coil sleeves clean, not melted
- Lugs and wires secure and intact

Additional notes:

- As you inspect each mech, use a nutdriver or screwdriver to tighten down any related fasteners.
- Use switch & coil test modes to help test the mechs are properly registering.
- In the blank spots near each checklist item, write in detailed notes for your technician, so they know exactly what they need to do when they start working on your game.